
Kalman Filters

NDSU ECE 463/663

Lecture #30

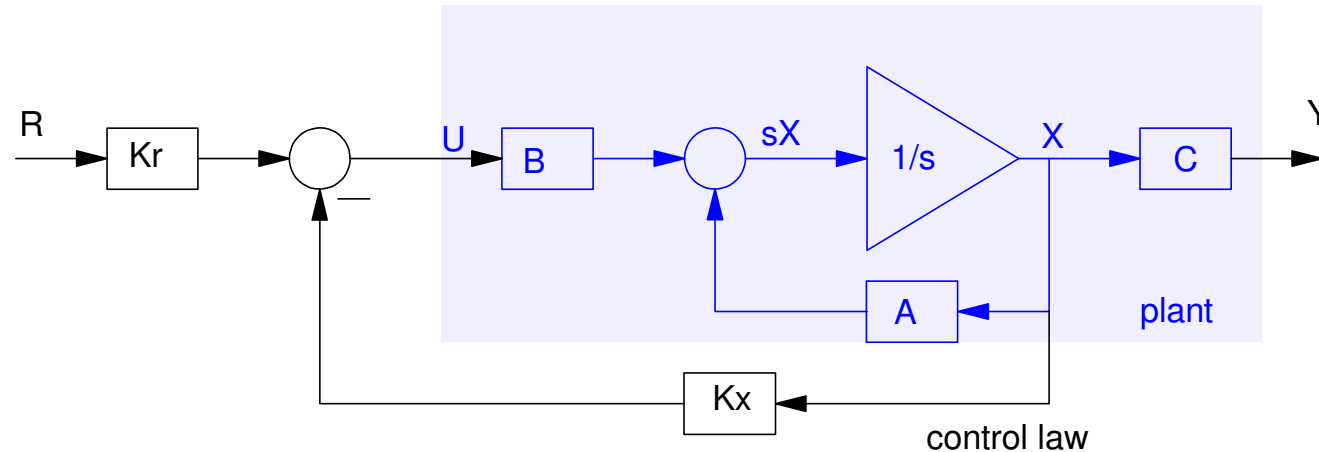
Inst: Jake Glower

Please visit [Bison Academy](#) for corresponding
lecture notes, homework sets, and solutions

Recap:

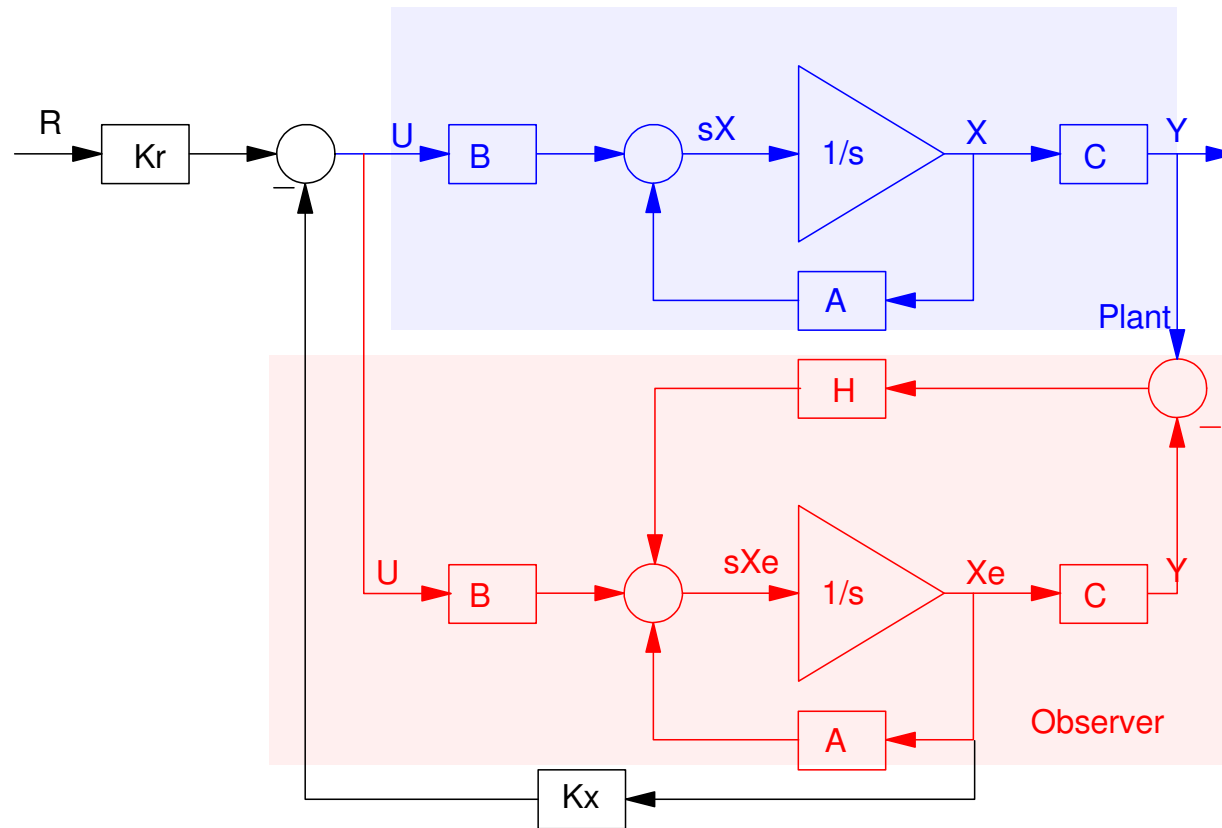
If all of the states are measured, you can use full-state feedback to control a dynamic system.

- Bass-Gura (pole placement) can be used to find the feedback gains
- LQR techniques can be used to find the feedback gains



If the states are not measured, they can be estimated with a full-order observer

- Bass-Gura can be used to find H
- LQR techniques can be used to find H



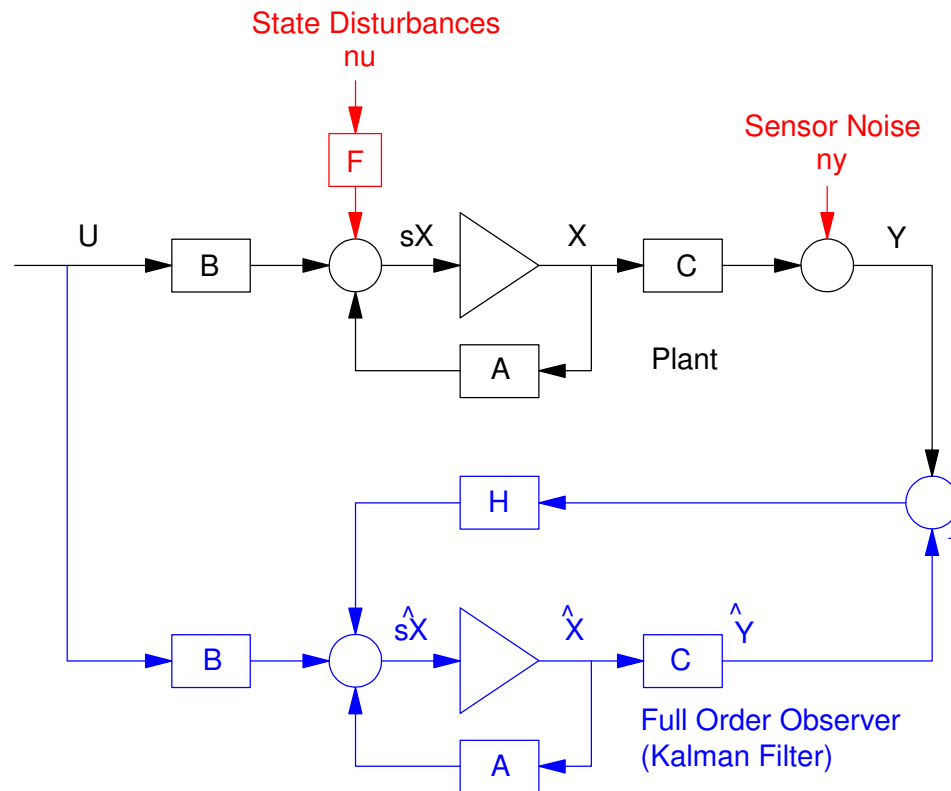
What if there is noise?

$$s\dot{X} = AX + BU + Fv$$

$$v = \eta(0, V^2)$$

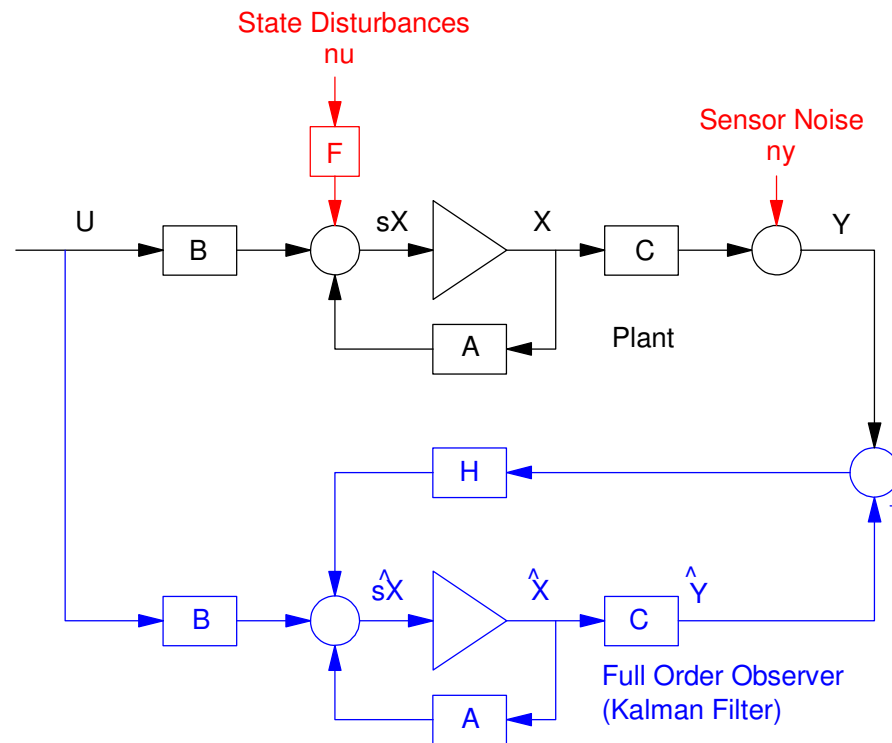
$$Y = CX + w$$

$$w = \eta(0, W^2)$$



H should reflect the amount of noise on the system:

- If the sensor noise is zero, H should be large
- If the state-disturbances are zero, H should be small
- What is the "best" H if you have both?



Kalman Filter

If "best" is minimizing the variance of the state error

$$E\left((X - X_e)^2\right)$$

the solution is a LQR observer where

$$Q = (FV)(FV)^T = F \cdot V^2 \cdot F^T$$

$$R = WW^T = W^2$$

An LQR observer designed with this value of Q and R is termed a *Kalman Filter*. (It's just a full-order observer with a specific feedback gain, H.)

Example: 4th Order Heat Equation

Suppose you have a 4-order heat equation with a large disturbance at the input.

$$Fv = Bv = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} v \quad v \sim N(0, 1^2)$$

Determine the optimal observer with sensor noise:

$w \sim N(0, W^2)$ sensor noise

- $W = 0.01$ Good sensors: noise 100x less than disturbances
 - $W = 0.1$
 - $W = 1$ Noisy Sensors
-

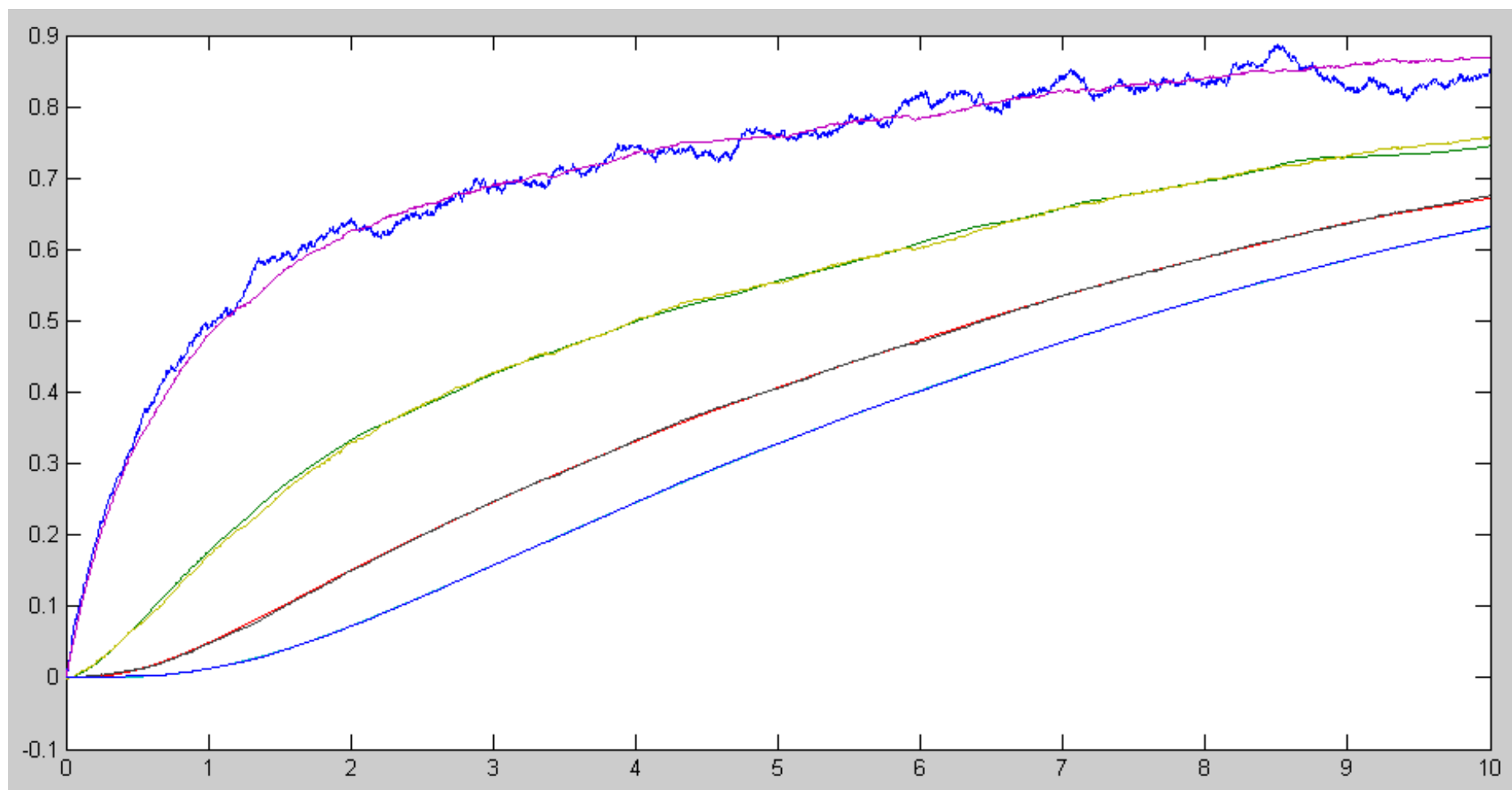
Case 1: Good Sensors (small noise)

- $W = 0.01$

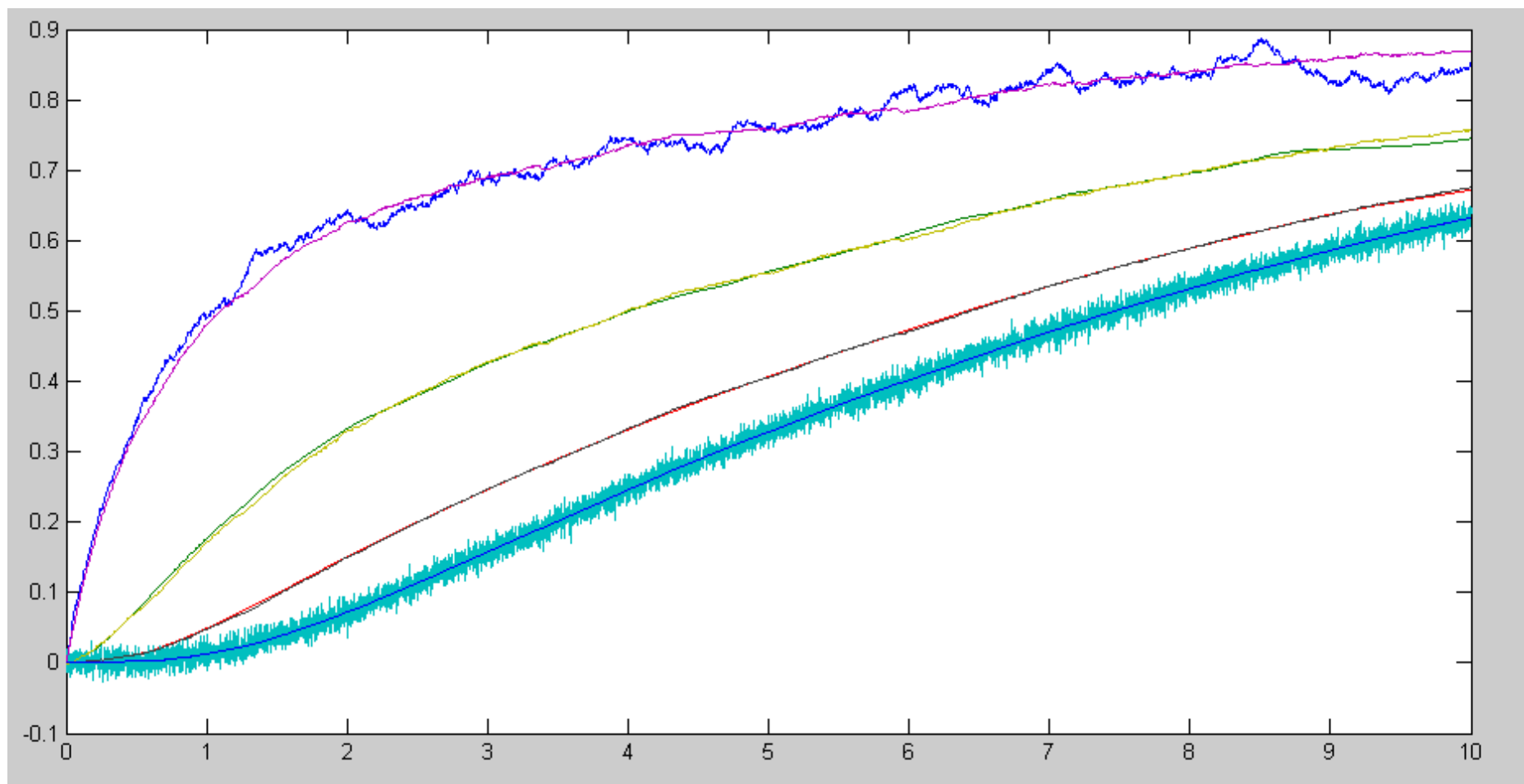
- $V = 1$

```
W = 0.01;           % sensor noise
V = 1;              % state disturbance (on U)
Q = F*V*V'*F';
R = W*W;
H = lqr(A', C', Q, R)';
A8 = [A, zeros(4,4) ; H*C, A - H*C];
B8 = [B F zeros(4,1) ; B zeros(4,1) H];
```

Ref	Nx	Ny	
1.0000	1.0000	0	
0	0	0	
0	0	0	
0	0	0	
1.0000	0	25.5559	
0	0	18.4321	H shows up here
0	0	8.0233	
0	0	3.1287	



States and State Estimates with State and Sensor Noise: $W \sim N(0, 0.01^2)$, $V \sim N(0, 1^2)$



States and State Estimates.

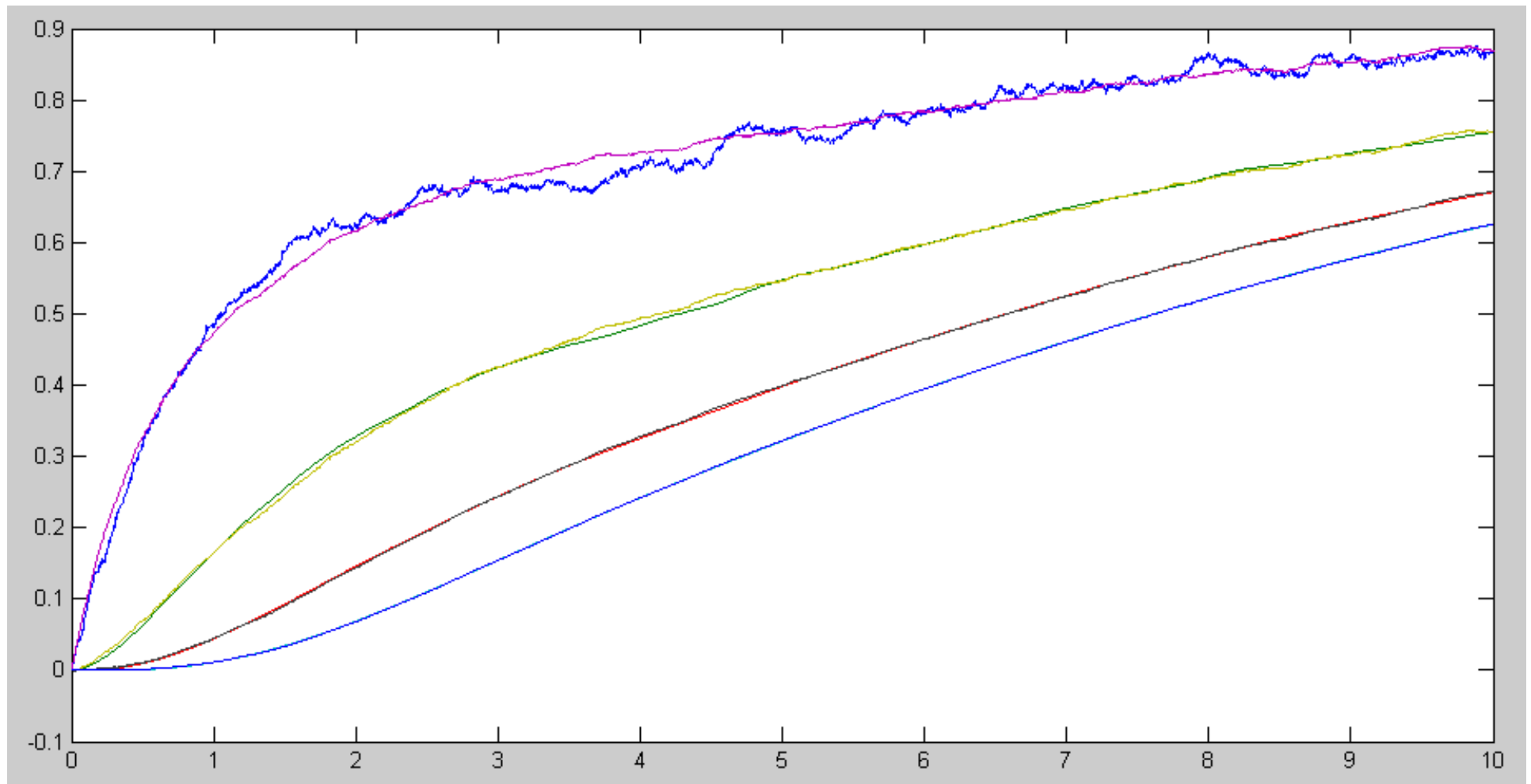
Case 2: Not so Good Sensors (small noise)

- $W = 0.1$
- $V = 1$

```
W = 0.01;           % sensor noise
V = 1;              % state disturbance (on U)
Q = F*V*V*F';
R = W*W;
H = lqr(A', C', Q, R)'
```

1.1169
1.2204
0.9184
0.6843

Note that the larger sensor noise has resulted in the observer gains being reduced.



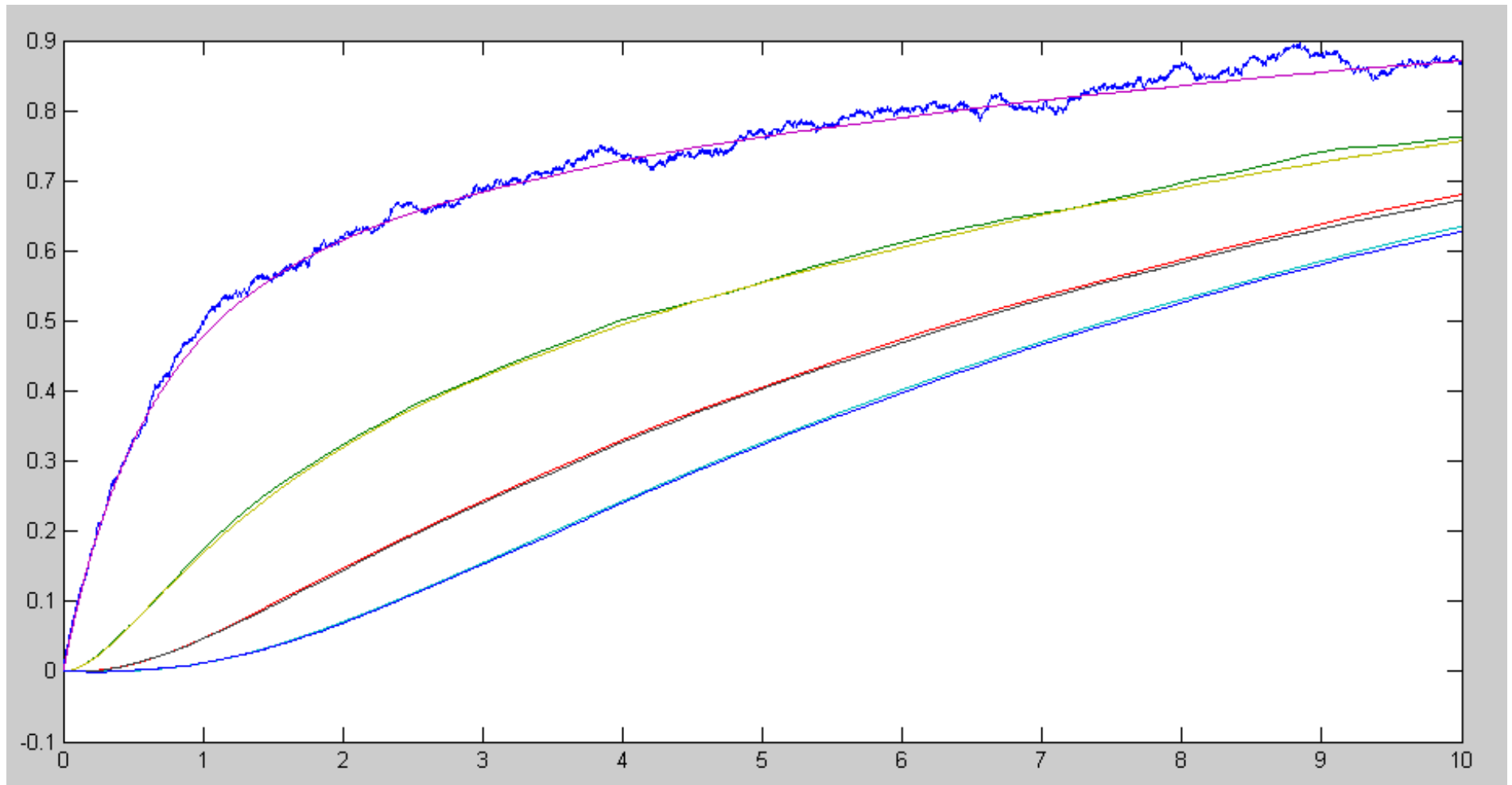
States and State Estimates with State and Sensor Noise: Sensor Noise 10x larger

Case 3: Noisy Sensors

- $W = 1$
- $V = 1$

```
W = 1;           % sensor noise
V = 1;           % state disturbance (on U)
Q = F*V*V*F';
R = W*W;
H = lqr(A', C', Q, R)'
```

```
0.0293
0.0417
0.0436
0.0427
```



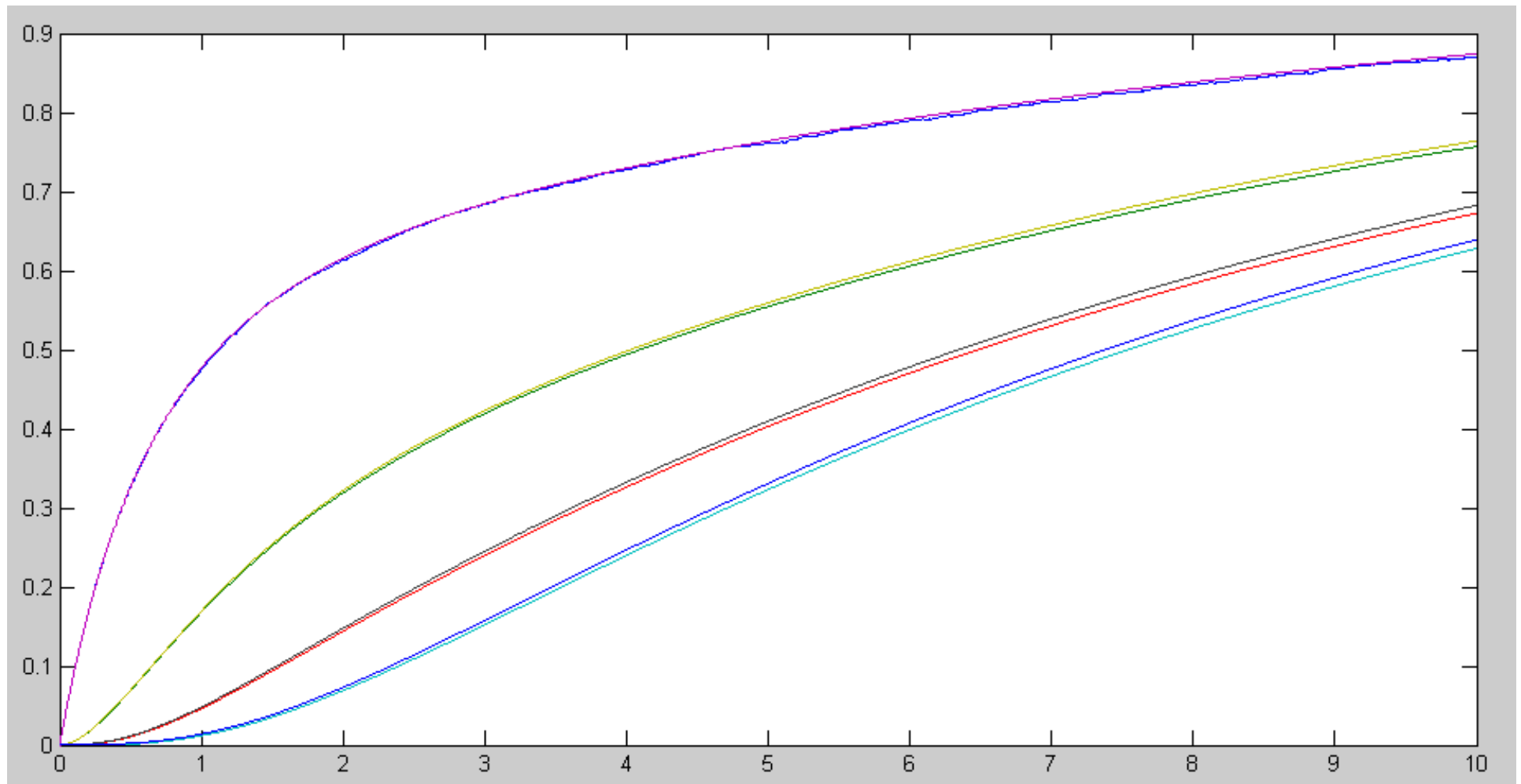
States and State Estimates with State and Sensor Noise: Sensor Noise 100x larger

Note: Only the ratio of Q and R matter. If both disturnances are 10x smaller, you get the same observer gains (same Kalman filter gains)

```
W = 0.1;           % sensor noise
V = 0.1;           % state disturbance (on U)
Q = F*V*V*F';
R = W*W;
H = lqr(A', C', Q, R)'
```

```
H =
```

```
0.0293
0.0417
0.0436
0.0427
```



States and State Estimates with State and Sensor Noise: Both sensor and input noise scaled down 10x

Main Calling Script in Matlab

```
W = 0.01;           % sensor noise
V = 1;              % state disturbance (on U)
Q = F*V*V*F';
R = W*W;
H = lqr(A', C', Q, R)';
A8 = [A, zeros(4,4) ; H*C, A - H*C];
B8 = [B F zeros(4,1) ; B zeros(4,1) H];

t = [0:0.001:10]';
N = size(t);
X0 = zeros(8,1);
U = [ ones(N), randn(N)*V, randn(N)*W ];
C8 = eye(8,8);
D8 = zeros(8,3);
y = step3(A8, B8, C8, D8, t, X0, U);
plot(t,y)
```

```
function [ y ] = step3( A, B, C, D, t, X0, U )
```

```
T = t(2) - t(1);  
[m, n] = size(C);
```

```
npt = length(t);
```

```
Az = expm(A*T);  
Bz = B*T;
```

```
X = X0;
```

```
y = zeros(npt, m);
```

```
y(1,:) = (C*X + D * ( U(1,:) ' ) ) ';
```

```
for i=2:npt  
    X = Az*X + Bz*( U(i,:) ' );  
    Y = C*X + D * ( U(i,:) ' );  
    y(i,:) = Y';  
end  
end
```
