

ECE 376 - Homework #8

Timer 2 Interrupts.

Measuring Time to 0.1ms with Timer2 Interrupts

One way to measure capacitance is to measure the RC time constant.

- Charge up a capacitor to +5V (make RA1 output, set RA1 to 5V, wait 1 second)
- Change RA1 to be an analog input
- Measure the time when the voltage drops to 800 A/D reading
- Measure the time when the voltage drops below 400 A/D reading

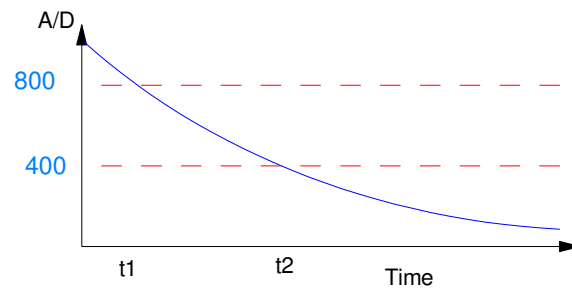
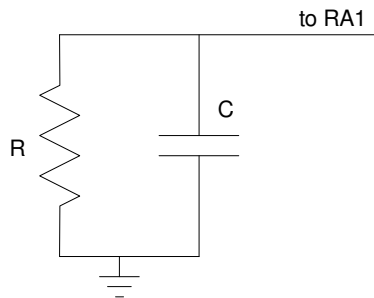
C is then

$$500 = 1000 \cdot \exp\left(\frac{-t}{RC}\right)$$

$$(t_2 - t_1) = RC \cdot \ln(2)$$

$$C = \left(\frac{N}{10,000}\right) \left(\frac{1}{R \cdot \ln(2)}\right) = 1.44 \cdot 10^{-9} N \text{ Farads}$$

$$C = 1.4427N \text{ nF}$$



1) Write a C program which

- Measures time to 0.1ms using Timer2 interrupts
- Measures a capacitor connected between RA1 and ground (R = 100k), and
- Displays the value of C.

Interrupt Service Routine:

```
void interrupt IntServe(void)
{
    if (TMR2IF) {
        TIME += 1;
        TMR2IF = 0;
    }
}
```

Main Routine:

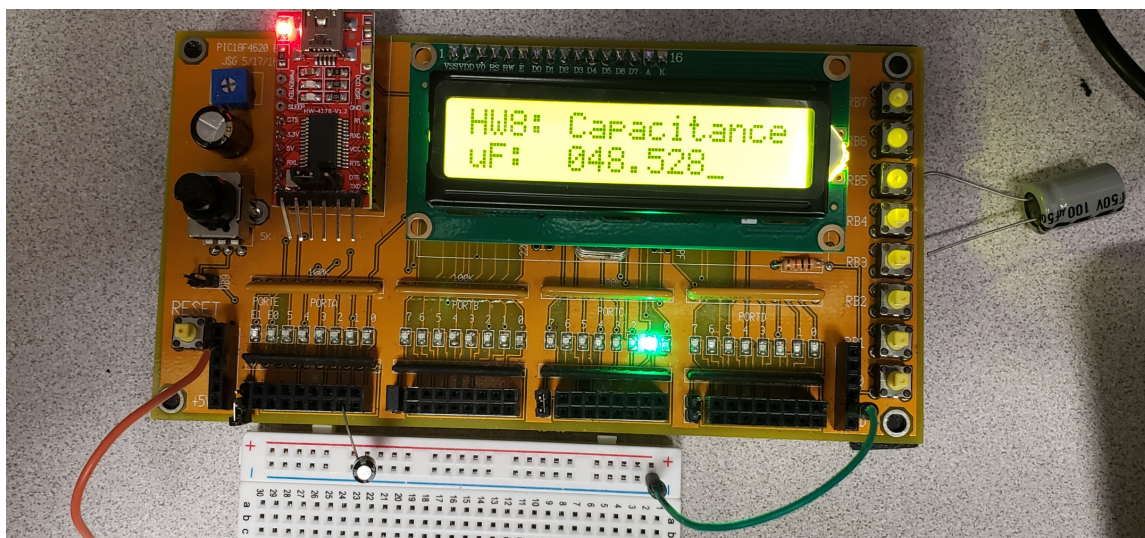
```
while(1) {

    // Switch RA1 to output and charge to 4.4V+ (A/D > 900)
    PORTC = 4;
    while(A2D_Read(1) < 900) {
        TRISA1 = 0;
        RA1 = 1;
        Wait_ms(100);
        TRISA1 = 1;
    }

    // Switch RA1 to input and read the voltage with the A/D
    PORTC = 8;
    A0 = A2D_Read(1);
    while(A2D_Read(1) > 800);
    TIME = 0;
    while(A2D_Read(1) > 400);
    N = TIME;
    nF = 1.4427*N;

    LCD_Move(1, 4); LCD_Out(nF, 6, 3);

}
```



2) Measure the value of two (or more) 10.0uF capacitors using the correct polarity (different values are OK). From this data, determine the 90% confidence interval for a given 47uF capacitor

47uF: Correct polarity (same capacitor measured 4 times):

- 48.528uF (a)
- 48.588uF (a)
- 48.663uF (a)
- 48.767uF (a)

This tells you the experimental error

- mean = 48.636uF
- st dev = 0.103uF
- t-score for 5% tails (3dof): 2.35336
- 90% confidence interval: (48.394uF, 48.879uF)

The experimental error is +/- 0.245uF

47uF: Correct Polarity (four different capacitors)

- 48.787uF (a)
- 48.007uF (b)
- 58.689uF (c)
- 55.399uF (d)

This is a combination of the experimental error and the population's variation

- mean = 52.5705uF
- st dev = 4.9529uF

The 90% confidence interval is

- (40.91uF, 64.22uF)

A 47uF capacitor with correct polarity will read in the range of (40.91uF, 64.22uF) with a probability of 0.9

3) Measure the value of two (or more) 47.0uF capacitors using incorrect polarity. From this data, determine the 90% confidence interval for a given 10uF capacitor when used with the incorrect polarity.

47uF (incorrect polarity)

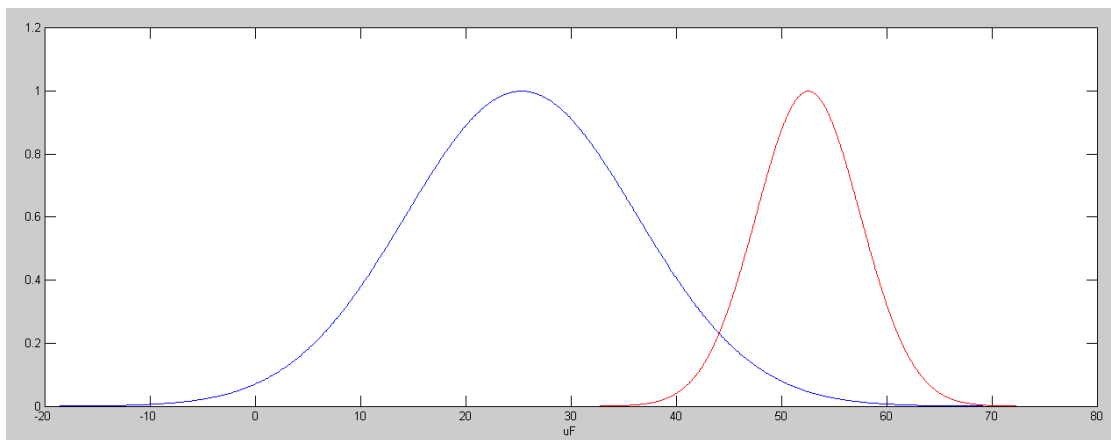
- 38.061uF (a)
- 20.919uF (b)
- 12.643uF (c)
- 29.644uF (d)

The statistics for incorrect polarity (population B) is

- mean = 25.3167uF
- st dev = 10.9713uF

The 90% confidence interval for a 47uF capacitor used backwards is

- (-0.612uF - 51.2458uF)



pdf for a 47uF capacitor with correct polarity (red) and incorrect polarity (blue)

Generating Frequencies with Timer2

- 4 Write a program which outputs the music note D#3 (155.56 Hz) using Timer2 interrupts
- Verify the frequency of the square wave you generate
 - (Pano Tuner app on you cell phone works well for this)

$$N = \left(\frac{10,000,000}{2 \cdot Hz} \right) = 32,141.19$$

Come up with $A \cdot B \cdot C = N$ subject to

- $A = [1..16]$
- $B = [1..256]$
- $C = \{1, 4, 16\}$

Try

- $C = 16$
- $A = 10$
- $B = 201$
- $N = A \cdot B \cdot C = 32,160$ (off by +0.056%)

T2CON = 0x4F							
7	6	5	4	3	2	1	0
0	1	0	0	1	1	1	1
A = 10				C = 16			

```
// set up Timer2 123.47Hz
T2CON = 0x4F;
PR2 = 201;
TMR2ON = 1;
TMR2IE = 1;
TMR2IP = 1;
PEIE = 1;
```



Timer2 Roulette Wheel

4) Requirements:

Inputs:

- RB0: Spin the roulette wheel

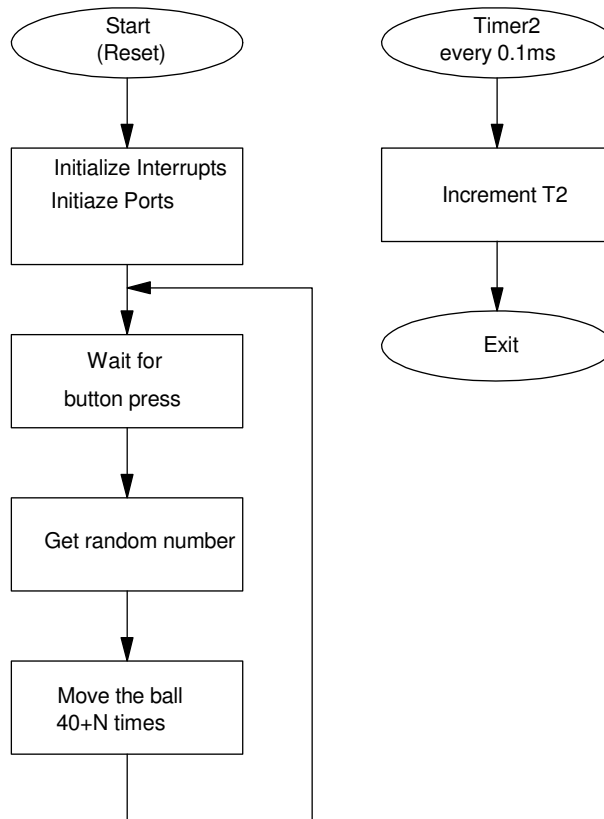
Outputs:

- LCD Display: Display the current ball position (0..7)
- PORTC: Display the current ball position (0..7)
- Speaker: Beep each time the ball moves one spot

Relationship:

- Timer2 counts in the background, one count every 0.1ms
- When you press RB0, a random number, N, is determined by taking the current time mod 8
- The roulette ball then moves $40 + N$ spaces
- Each movement beeps and waits 10..1000ms (starting at 10ms/step, ending at 1000ms/step)

5) C-Code and flow chart.



6) Data. Your raw data (at least two data points)

Wining numbers are:

- 5, 1, 5, 4, 4, 2, 2, 6, 0, 0, 4, 5, 4, 4, 6, 1, 5, 2, 7, 3

7) Statistical Analysis: Analyze your data to determine

Do a chi-squared test. There isn't enough data for 8 bins (20 data points), so group the data into two bins: even & odd numbers

Bin	p	np	N	chi-squared
0,2,4,6	0.5	10	11	0.1
1,3,5,7	0.5	10	9	0.1
			Total	0.2

From StatTrek, a chi-squared critical value of 0.2 corresponds to a probability of 0.35

There is a 35% chance that the die is loaded (no conclusion)

8) Demo (in person during Zoom office hours or in a video)

